

DIGITAL MIDI CONTROLLER

Owner's Manual

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Welcome

Thank you for purchasing your Zendrum Articulating Programmer ZAP. The ZAP is a hardware MIDI controller that was designed and built by drummers to allow all musicians to find new avenues of expression and creativity. The ZAP is specifically well suited for smaller spaces and studio environments, but can also be mounted on a snare drum stand with an optional adapter available from Zendrum Corp. The purpose of the ZAP is to enable maximum dynamics, speed, and touch sensitivity to be accessed in today's latest multi-sampled VST libraries. Until now, that super-detailed software has been muted by the actual playing surfaces. Neither keyboards, nor gum rubber pads can make a sound truly speak with the impact of a drum. Zendrum ZAP brings a faster, more precise trigger response and this unique arrangement of five offset rows promotes some fresh new possibilities for mastering any VST instrument's depth of playing nuances.

Please take the time to read this manual. We have made every effort to design a user-friendly instrument. Because it is a MIDI device, there are certain rules that will need to be understood to avoid "user-error" and frustration. KNOW THIS- We, the inventors, are drummers. We would rather play than program or read manuals. We'll do our best to make the instructions short and to the point, and get you up and running with the least amount of "gear fear". You can help by looking over this manual as you get started. If you're a first time electronic musician, read ALL of the manual. It's not long, and we'll try to give you tips while you're learning so it will make logical sense.

We recommend reading the "Getting Started" section for anyone. It's to your advantage to understand the basics as you unpack your instrument and cable up for the first time. The goal is to get you safely and surely playing as soon as possible without a lot of head scratching or guessing. Any tech support questions can be directed to:

www.zendrum.com zendrum@mindspring.com 404/352-1646

Keep your sales receipt, the For your future reference:	shipping box, and manual
SERIAL NUMBER: DATE OF PURCHASE:	

What's New

We are currently shipping chip version 31. This includes the ability to step between Set Up note maps 1-16 without sending other changes. This feature can be used to change chords or user-arranged melodic scales in mid-performance.

Momentary Sustain Switch

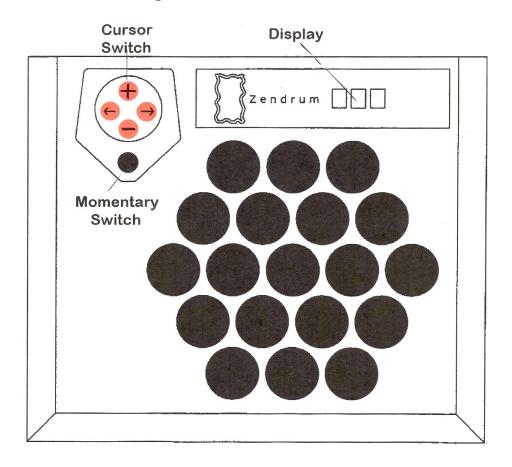
When using the ZAP as a melodic instrument, it is advisable to toggle the polarity of the spring-loaded push button and ¼" panel jack to act as a "kill" instead of sustain. This may help your sound source recognize the split-second trigger event and play sounds through with slower attack times. This can also be helpful for looping and sequencing and also for "choking" cymbals if your sounds can be routed through a sustain pedal command MIDI #64. Please read the details in PL Polarity Function on how to toggle from piano sustain to "all-notes-off".

Safety Instructions

- 1. Read and understand all instructions
- 2. Follow all warnings and instructions marked on the product.
- 3. Unplug this product before cleaning.
- 4. Clean with a soft dry cloth for fingerprints. Do not use wet cleaners.
- 5. Do not place this product where it may fall.
- 6. Do not attempt to replace the 12 volt DC transformer provided.
- 7. Do not allow anything to rest on the Power or MIDI cords.
- 8. Do not attempt to open the backplate without qualified technical assistance from Zendrum Technical Support.

PLEASE USE COMMON SENSE! The ZAP is an electrical device.

Getting Started





Note:

For a list of MIDI note assignments, see the $\underline{\text{Controls and}}$ $\underline{\text{Functions}}$ section.

Setting up the ZAP

- 1. Plug the 15 foot MIDI cable from the Zendrum MIDI OUT to your hardware sound source or computer interface INPUT.
- 2. Plug the power transformer into the 12vdc IN and tighten the locking ring.
- 3. Turn the power switch ON.
- 4. Check to see that the ZAP and the sound source are set to the same MIDI channel.
- 5. Set amplifier or headphone listening level.
- 6. PLAY
- 7. Read about how to assign sounds/MIDI notes to your liking and store them.
- 8. Play some MORE.

ZAP Adjustable Feet

The ZAP is equipped with four leveling feet that allow you to rake the playing surface to whatever angle you choose. We encourage experimentation to find the "right feel" and reduce any hand fatigue from extended use. When you have selected the angle by unscrewing the threaded feet, secure the angle permanently by tightening the locking nuts against the bottom plate.

A Brief Overview of the Zendrum Articulating Programmer

The **ZAP** is a stationary hardware controller designed to trigger sounds via MIDI in tight studio environments and workstation spaces. It can be much more than just drums or percussion or loops, it can be played like an autoharp for melodic sounds as well. The 16 Set Up note maps can be assigned to whatever melody or chord changes you wish them to be, and called up during live performances or recording. It is the perfect complimentary hardware to today's latest VST multisampled instrument libraries. Nothing matches it for speed, dynamics, and touch response.

Technical Specifications

Body Solid one-piece exotic woods with

handrubbed oil finishes

Triggers 19 velocity-sensitive, shock mounted

Note Maps 16-user-definable set-ups

Operating System 4-way Cursor Switch

Momentary Sustain Switch

On/Off Power Switch

Display 3-digit, 7-segment LED

Global Parameters MIDI Volume: 0-127

MIDI Channels: global 1-16 Program Change: 0-127

Noise Floor: 0-127

System Exclusive Receive (via MIDI IN)
System Exclusive Send (bulk dump)

Copy Set-up: 1-16 Restore Defaults: 1-16

Trigger Velocity Scope VU Meter Variable Velocity Response Curves: 1-7

Bank Select

Trigger Parameters Note Number: 0-127

4-way Crossfade Notes: 0-127

MIDI Transmits on each of 16 MIDI channels,

one per global set-up

Ports MIDI IN

MIDI OUT

Sustain Pedal IN

External Trigger IN # 1, 2, & 3

Power 12vDC locking power supply

Overview (cont'd)

Remember, this is a Zendrum. You CAN hit it hard, but you don't HAVE TO in order to get the maximum dynamic MIDI volume. The louder you monitor yourself through speakers, earbuds, or headphones, the lighter, and more intricate your touch can become through practice.

Programming

The Zendrum was designed by drummers to access the vast array of MIDI sounds. To maximize the compatibility with other manufacturers' MIDI devices, a certain number of user definable parameters were necessary.

The most basic is the <u>MIDI Channel Select</u>, Matching the transmitting channel of the Zendrum to the receiving channel of the sound module is what makes it possible for them to communicate with each other.

The other most basic programming function is <u>MIDI Note Select</u>. Each trigger can have a MIDI note number between 0 and 127 for each of the 16 Set-up/note maps. This can be used to designate chord changes or change the position of drum sounds. Most drum sound modules have a range of 61 notes, or drums per drumset, that may be assigned to the individual triggers as you wish. By using the <u>Note Function</u> of the Zendrum, you tap the trigger you want to change and scroll the + or – cursor switches until the drum sound you want is heard. The same easy steps apply to setting melodic intervals to the triggers. Each trigger can have its assigned note stored in the set-up/notemap memory; using the cursor switch you toggle between the 16 set-ups to change chords. Of course, the sounds available are dependent on which sound module you are using.

The <u>Noise Floor Function</u> allows the user to set the lightest touch that will trigger a sound intentionally while setting a threshold so that stray vibration, sound pressure or false body blows will not cause unwanted sounds to occur.

Overview (cont'd)

Programming

The <u>MIDI Volume Function</u> allows the user to set the maximum velocity sent by the Zendrum. The combination of this parameter with the Noise Floor function sets the Zendrum's Dynamic Range from soft to loud. The best dynamics occur when the Volume is wide open at 127 and the noise floor is at 3 or 4. That puts the widest touch control under the musician's hands. MIDI range of touch control is from 0 to 127.

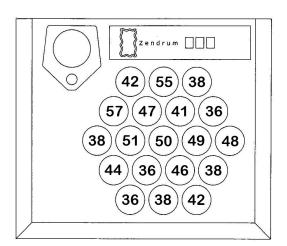
The <u>Variable Velocity Response Curve Function</u> allows the musician to tailor the touch response of the triggers to their personal preferences and strength. It is also used to optimize the sound module's response.

Controls and Functions

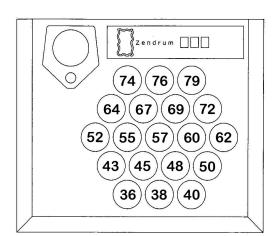
When first powered up, the Zendrum's internal computer runs through a series of checks and selected values of all functions resting on the <u>Program Function</u>.

Each trigger in the Zendrum ZAP is user programmable. The diagram below indicates the default MIDI note number assignment based upon the C Pentatonic scale (as used in the default factory setup 1). The sound assignments indicate what we consider the basic drum map. Of course you are encouraged to design your own.

Setups 15 and 16 are general MIDI maps with this instrument layout that correspond to a large number of sound module defaults and computer sound card interfaces.



GM Drum Setup 15



Set up 1 C Pentatonic Scale

Control Pad and Function Display

All functions are controlled by the control pad and shown on the function display. The following pages describe each function and the method used to edit each function.

Selecting Functions

Press either the left (<) or right (>) control button to scroll through the functions listed below.



Editing Functions

Press either the increment (+) or decrement (-) button to see the current value for the selected function.



Note:

After making any numeric edits, select a new function. This will ensure the edits remain saved if power is switched off accidentally.

Program Functions

Set Up Note Map Select (UP)

Select Set Up 1-16 using either increment (+) or decrement (-). Each of the 16 Set Ups consist of: a note map, program change, maximum volume, noise floor, and MIDI channel. Scrolling through the numbers 1-16 will change ONLY the note maps without sending the other commands. Pressing either left (>) or right (<) will send all set up parameters.

Program Change (Pr)

Select sound program 0-127 using either increment (+) or decrement (-).

A MIDI program change message is sent as the value is changed. The number will correspond with the program/patch number of your sound module. The Zendrum sends the true number (number 0-127).

Volume (UL)

Select MIDI velocity ceiling 0-127 using either increment (+) or decrement (-). Maximum volume is 127.

Noise Floor (FL)

Select value 0-127 using either increment (+) or decrement (-). Determines minimum force needed to play triggers. For maximum dynamic range, leave as low as possible. Default is 4.

MIDI Channel (CH)

Select value 1-16 using either increment (+) or decrement (-). Program change MIDI messages are sent whenever changing channels. General MIDI drums are channel 10.

MIDI Note Number (no)

Assigns MIDI note number (sounds) for each of the 19 triggers and 3 pedal inputs. Tap the trigger to view current note number, select new value using either increment (+) or decrement (-) or listen for the sound you wish to put there.

Program Functions (cont'd)

Variable Velocity Curve (rC)

Select Velocity Curve 0-7 using increment (+) or decrement (-). This function allows the musician to tailor the touch response to suit their personal playing style and get the best dynamic range from their particular sound source. Each MIDI device will have a certain "feel" to its dynamics. We encourage you to experiment with all the seven different curves to find what makes your sound source interact to your liking with the Zendrum triggers.

- 0 Unaffected
- 1 A little harder to max out the dynamics.
- **2** Slightly harder than 1.
- **3** Requires the most force
- **4** Easier than 0 to max (accelerated)
- **5** Slightly hotter than 4
- **6** Requires the least force but still has variable dynamics.
- **7** All hits MAX velocity 127. (Good for setting mixer input levels or positive control of loops)

Force Display Function (Fd)

Activate the "VU" for viewing trigger dynamics by pressing increment (+). Tap triggers to see relative force displayed. Useful for programming velocity splits in some sound modules.

Serial Number Function (Er)

To access the serial number, press the right (>) cursor until the **Er** function page appears. Continue pressing the right (>) cursor approximately 35 more times until a series of double digits flash. The first two are the circuit board version = **3.0**The second two digits are the processor chip = **31**The next **four pairs of digits** are your serial number

System Functions

Default Initialize (dF)

Defaults settings to the factory presets for the currently selected set up. Press and hold increment (+) for 5 seconds.

Copy Set Up (CP)

Copies the currently selected set up to a new location. Select new location using increment (+) or decrement (-). Press left (<) or right (>) to activate the copy function. If you don't want to perform the copy, press increment (+) or decrement (-) to get back to the original set up, then left (<) or right (>) to cancel it.

Pedal Polarity (PL)

To change the sustain pedal or momentary sustain switch polarity, select either up or down using increment (+) or decrement (-). This allows the pedal or switch to act as either "sustain" (0) or "all notes off" (1).

Exclusive Dump (Ed)

Sends current settings to another Zendrum or storage device. Press increment (+) to send.

Note: The Zendrum SYSEX I.D. is 0X69.

Exclusive Receive (Er)

Receives memory from another Zendrum or memory storage device. Press increment (+) to engage. The Zendrum will listen until it detects an incoming SYSEX message and then return to the Pr function OR until you press left (<) or right (>) to cancel.

Bank Select Function (bC)

Select value 0-127 with increment (+) or decrement (-) then, select desired program from that bank. Return to bC screen to activate selection.

System Functions (cont'd)

Fail-safe Lock Out (· Pr)

This prevents anyone else from changing your settings (Volume, MIDI Note, Channel, Noise Floor) but will send program change messages. Press and hold both the left (<) and right (>) arrows for 5 seconds to lock or unlock. Lit LED indicates the Zendrum is locked.

Initialize All Presets

Press and hold both increment (+) and decrement (-) for 5 seconds as you plug in the power.

Changing MIDI Notes

- Press left (<) or right (>) until the display shows the MIDI Note page (no)
- Press increment (+) once to see the "which trigger?" brackets.
- 3. Tap each trigger to view the current setting for each.
- 4. Press either increment (+) or decrement (-) while tapping a trigger until you hear the sound you want to assign to that trigger.
- 5. Tap another trigger you wish to program and repeat the process until you have re-mapped all triggers to your liking.
- 6. When finished, be sure to step to another function before unplugging the Zendrum otherwise you'll lose your edits!!!

Note:

While you are tapping the trigger you will hear the note/sound change as you scroll through the MIDI numbers. It is advisable to turn the <u>Noise Floor</u> up when you are changing the note number. This will insure you are getting the correct MIDI Note number in the display for each trigger being edited. Any accidental triggering caused by bumping the body, etc., could cause you to erroneously change note numbers of triggers you did not intend to change.

If the Function Display shows a lighted LED in front of the display while in the MIDI Note page, you are in the <u>Advanced Program Mode</u> (see Advanced Program section). To enter this mode, dial past 127 until the large LED lights up. To get out of the <u>Advanced Program Mode</u>, turn down past *0 and the large LED will go off.

Advanced Programming/Velocity Crossfades

The Advanced Program Function is included for the musician who wants the most realistic and expressive drum possible, and to accommodate sound modules that do not have internal crossfading capabilities. This is a more complicated programming function, but experimentation is encouraged.

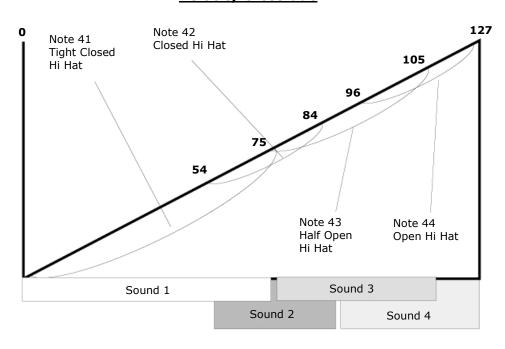
When the lit LED is shown before the note number, the Zendrum computer sends out four MIDI note numbers in a sequential crossfade low to high velocity. This allows more realistic nuance control of complex instrument sounds such as the hi hat. In the normal programming mode, the mid hi hat trigger has a default of note number 43.

If you scroll past 127 to *41 while in this mode, you will hear note numbers 41, 42, 43, and 44, depending upon how hard the trigger is hit.

As you can see, this offers many possibilities. For example, a single snare trigger can range from a light brush to an auditorium rim shot. A single cymbal trigger might crossfade from a light jazz ride to a flanged crash.

A sound module can be programmed to allocate a block of 4 sequential MIDI notes in any position to be crossfaded.

Velocity Crossfade



Set Up 14: Default Crossfade Drums

Note:

To communicate correctly, the note assignments in your sound module must be edited to match the note assignments shown below.

Example: Soft, Medium, Loud, HOT!

Factory Preset List

The factory preset note maps are accessed within the <u>Set Up Note Map Select</u> (UP) function. Each can be edited and any changes will be saved at power down.

- 1. C Pentatonic
- 2. C Minor
- 3. Ionian Major Mode
- 4. Dorian Mode
- 5. Phrygian Mode
- 6. Mixolydian Mode
- 7. Aeolian Mode (natural minor)
- 8. Harmonic Minor
- 9. Chromatic
- 10. Whole Tone
- 11. Blues
- 12. Minor Thirds
- 13. Oriental
- 14. Crossfade Drums (4 note velocity activated/non-melodic)
- 15. General MIDI Drum Map
- 16. General MIDI Drum and Percussion Map

Note:

All set ups default to the following values:

Program: 0 Volume: 127 Floor: 4 Channel: 10

Warranty

The ZAP is warranted "for life" meaning David Haney's lifetime (not yours), provided you are the original owner of this instrument from defects in workmanship provided it has not been modified or abused by the owner. It is the sole judgment of Zendrum Corporation to decide what constitutes abnormal wear and tear.

This instrument is a drum designed by drummers to be played vigorously with the hands. It is not intended to be played with sticks, and doing so will ultimately void your warranty as well as damage the body.

you EVER need service or upgrades, Zendrum is a user-friendly, personal service minded company. We personally stand behind every instrument we build, and our reputation depends upon your satisfaction. We enjoy hearing from you. We do not anticipate that you will ever experience mechanical failure, but if problems do occur, we will be happy to troubleshoot, tech support, and repair your instrument.

Tech Support

404/352-1646 www.zendrum.com support@zendrum.com

