

Cubase 4.1.3 / Cubase Studio 4.1.3

The following issues have been fixed in version 4.1.3 (Hotfix):

Issue ID	Description
20209	Fixed: Crash may occur when freezing tracks
20187	Fixed: Notes are dropped under certain conditions
19942	Fixed: Crash may occur when exporting (audio mixdown)

Cubase 4.1.2 / Cubase Studio 4.1.2

The following issues have been fixed in version 4.1.2:

Issue ID	Description
11583	Undo "delete automation track" is now possible.
12598	Spector sometimes produced hanging notes.
17479	Regions disappeared from project window after time-stretching.
17890	Score: Favourites were not remembered.
17928	Sample Rate conversion was too slow.
18333	After loading certain projects, Audio I/O didn't work (until audio device was reset).
18377	Score: "hide measures" didn't work correctly in some cases.
18486	Score: Display Transpose for GM Trackpresets failed.
18557	Score: MusicXML Export: double bar lines were not exported.
18635	Video: Changing output device to Blackmagic Decklink caused a crash on some Macs.
18773	Score: Ghost note tie at page break
18780	Large Projects with a high number of plug-ins caused sluggish GUI (despite moderate CPU load).
18789	Score: Moving Triplet brackets didn't work correctly.
18790	Score: Moving bar numbers didn't work correctly.
18793	Score: Ties were faulty at page break.
18901	[MediaBay] [Tags] Tagging of a high amount of REX2 Files massively increased the system RAM consumption.
18902	Some REX files couldn't be imported from Media Bay to Project.
18996	Crash after key command for "Plug-in Editors Always on Top" was used.
19011	Slicing in Sample-Editor did not work with audio files longer or shorter than a full bar
19022	Toontrack EZ-Player crashed when loaded as VSTi in the VST-Rack.
19027	Warped Clips got out of sync after the "straighten up" flag had been toggled ON / OFF in the pool.
19054	Score: Crosshair cursor didn't always work.
19056	Score: Dynamic signs One up /One down were faulty.
19057	Score: Undo didn't work on "flip" cresc arrow.
19069	"Align Event" functions weren't working properly.(if N3 prefs are being read).
19089	Score: Marker Dialog was the same as Staff Name.
19090	Score: Automatic colouring of verses is now switchable.
19093	Score: Undo History: Stems were "Necklen"
19121	Score: "Autoscroll" caused scrollbars to move and therefore "disable" itself...
19124	Control room MixConvert, default settings have been revised.
19142	Transpose / Info Line: Multiple selected events did not retain their relationship.
19159	Very short events in audio part editor could cause an error message / crash.
19167	"Solo" algorithm for transpose was not recalled correctly after a Sequel project was imported.

19191	MixConvert Control Room: mono / stereo problem.
19192	Automation - Trim Mode changes entire mix (persistence problem)
19210	Mono2Stereo - Delay: Some parameters weren't restored correctly.
19257	Score: Auto layout sometimes crashed.
19268	[MediaBay] [Filter] apostrophes broke the category search.
19289	Preference "Link Channel & Sends routing panner" didn't always work.
19328	[MediaBay] [UserTags] Yes/No tags were not working.
19336	"Solo" on Mixer Delay didn't work.
19338	Surround Panner wasn't available anymore as regular plug-in.
19349	Some MP3 files could not be imported.
19352	Export Audio Mixdown via Tracks or Groups could cause a crash.
19358	Inserts did not retain channel names.
19399	Export Mixdown sometimes resulted in files of wrong bit-depth.
19401	Writing / reading automation could cause system hang / CPU overload in certain cases.
19409	Some plug-ins caused clicking noises at event start / end points.
19444	Inserting events from the Media Bay into project automatically set the track to musical mode.
19475	Apple Remote didn't work on MacOS X 10.5 "Leopard"
19481	StudioEQ - on/off status was not restored correctly.
19494	DeEsser Plug-in: In some cases it scaled too large or too small.
19495	Some audio files seemed to contain click noises when they were imported.
19498	[Video] - Possible Crash when the QuickTime window was dragged across the screen during playback.
19524	Some user interface fonts were corrupted on MacOS X 10.5 "Leopard"
19540	Score: Wrong "Undo" was displayed after dragging notes had been dragged with the mouse.
19547	Cubase Studio 4: It was not possible to store/load custom insert FX Presets.
19581	Score: Deleting time signatures didn't work correctly.
19592	HALionOne content was defective when program was installed on MacOS X 10.5 "Leopard"
19599	Text entry of "Length" field in Info Line was erratic.
19621	[Cubase Studio 4.1.1] MIDI Loops could not be used.
19634	[MediaBay] [Tags] - Tagging Multiple files didn't work under certain conditions.
19653	Instrument tracks in a folder track did not un-mute when the parent folder was un-muted.
19694	Control Room Bus Activation Buttons didn't work when a track was soloed.
19701	Record-enabled linked channels do not engage record on all of them
19759	Some WMA file imports failed
19770	MixerDelay. Channel routing doesn't work correctly
19773	[Dolby Digital Encoder and DTS Encoder] no GUI will be displayed + crash
19788	SOLO on parent folder tracks didn't SOLO tracks in sub folders.

Cubase Studio 4.1.1

Cubase Studio 4.1.1 is a fully supported hotfix release and available for Cubase Studio 4 users only. The following issues have been fixed in version 4.1.1:

Issue ID	Description
19164	"UV22HR" dithering plug-in is missing
19332	MIDI Loop support is broken (are shown in MediaBay, but cannot be previewed or loaded)

Cubase 4.1 / Cubase Studio 4.1

The following issues have been fixed in version 4.1:

Issue ID	Description
1325	Grouping of events does not work.
1327	System Link - Synchronization is affected by "Lower Latency" ON or OFF status when using the Steinberg VSL 2020 cards.
1338	Extract Audio from Video doesn't work with QuickTime 7 (PC). The imported audio is distorted.
1352	After many hours of operation, crackling or noise might appear in the audio outputs. This problem varies depending on the CPU usage and the ASIO audio cards used.
1468	A project with several hundreds audio tracks might crash if you duplicate them or add more tracks.
2545	After long audio recordings, sometimes there is a waveform Image Construction Error.
2592	[OSX only] While plug-ins Double delay or Mod Delay are in front, Cubase/Nuendo may crash if the arrow keys are used.
2902	Channel Settings window which is 'Always On Top' prevents events/parts being correctly copied/pasted using key commands in Project window, and that it can happen that Channel Settings data is copied/pasted instead to an other Track/Channel.
3111	Imported WMA Surround Files may crash the program on playback.
3724	Macros that contain a [Delete] command may fail or crash when they are executed on empty tracks.
3868	Cannot delete font sets
3873	ASIO device cannot be initialized when application is first started
3896	Videos with H.264 codec may cause problems with the video thumbnails and consume much CPU performance.
4307	After manually forcing "refresh" on a certain folder in the Browser, the MediaBay often indicates a wrong "scanned" state (folder remains grey).
4353	Deleting a very large number of Group Channels at the same time may cause a crash.
4364	In very large sound libraries, sometimes not all files are found by the MediaBay on the first scan.
4368	Using MP2 audio files may cause problems in the MediaBay.
4414	Transport is stuck after loading a project which has a start time other than 00:00:00:00 and MTC is sent.
4424	Files that are deleted in the MediaBay Viewer are not put into the Trash but actually erased immediately.
4474	MediaBay: Files can not successfully tagged if the file is currently in use. This also affects files currently playing in preview (Scope).
5669	If Media Bay window is in "always on top" mode, commands executed in the project window (e.g. "delete") will affect selected files in the Media Bay browser.
5860	VST System Link synchronisation: The slaved system doesn't follow "Preroll" of the master correctly.
5861	Jog / Shuttle via System Link does not work.
5862	Possible VST System Link synchronisation problem when the same port is used for both audio and VST System Link.
5864	VST System Link cannot be deactivated in Transport with Sync button.
5865	Timing problems if multiple computers are synchronized via a System Link chain (open loop). The computers "later" in the chain may play MIDI inaccurately and Cycle does not work.
5927	VST Connection Presets don't restore ASIO ports correctly if "not connected" ports are involved.
5985	Possible crash when MIDI List Editor is being closed during playback.
10349	Loss of Audition Bus
10393	Audio waveform display in audio events: no Hi-Res
16935	Houston controller gets removed as remote controller once a project is loaded
16975	MIDI Device Manager - you can not delete anything from a patch name list
16978	Crash on opening Scores -> Open selection
17037	[MediaBay] Accessing track presets crashes Cubase
17174	Any load attempt of SL1.x projects crashes Cubase (Studio) 4
17819	Crash importing Wave-file

Cubase 4 / Cubase Studio 4 (4.0.3)

The following issues have been fixed in version 4.0.3 (Hotfix):

Issue ID	Description
5428	Wrong resetting of parameters in Offline Process dialog
6592	Direct Monitoring with "Tape Style" Monitoring (Preference) caused frozen VU Meters and also crashes
6570	MediaBay Tag Editor – 2 important buttons missing in C4

Cubase 4 / Cubase Studio 4 (4.0.2)

The following issues have been fixed in version 4.0.2:

Issue ID	Description
2686	Roomworks: After a while the plug-in may begin to produce extremely loud digital noise
2878	VSTi Track Freeze: HALion Symphonic Orchestra's (looped drum roll) will not be looped after freezing
2974	Output metering of all Plug-ins incorrect
3567	Audio Warp: Severe disc performance problems in C4
3986	CD Import doesn't work with some DVD drives
4068	Grungelizer stops working after bypass - activate
4348	MediaBay Scope: new implemented Follow Tempo handler doesn't work
4392	Select Velocity Stems in Edit-In-Place causes hung note
4489	Stuttering Cursor = MIDI Plug-in Problems
4496	Offline Process History (using plug-ins): uninvolved process steps get modified if a previous step is being changed.
4585	[HALionOne]: Sound "T8 Analog Kit" in the Studio Bank comprised endless loops
4645	[HALionOne] CPU Performance
4676	DoubleDelay (and other) settings lost from SX3 project loaded in C4
4687	Extract MIDI automation does not delete CCs from part
4695	Project incompatibility: Nuendo 3 project can not be loaded into Cubase 4
4741	Crash when removing/adding input channel
4746	Once delete External Instrument, SM2 editor never come again. (VstOpExternalEffect is not deleted)
4758	Input transformer bug with instrument tracks: duplicate track / save & reload project
4785	Open inplace editor creates defective track presets
4814	SCORE: Crash changing note length
4816	No audio and serious error on insert bypass/activate
4829	Yamaha DSP Factory - support only partially removed
4839	MediaBay crashes Cubase when scanning v1.0 and 1.1 ID3 tagged mp3 files
4842	Mixer: "Load All Mixer Settings" seriously broken
4885	Retrospective Record: Looks partially broken compared to SX3
4902	Re-routing channels takes too long ("Unresponsiveness")
5013	Mac: Text entry of VST3 automation data in Info line=crash!
5019	Crash on showing effect editor after second apply of track preset on audio track
5050	MIDI Track FX and Modifiers do not work
5057	[HALionOne] content in Cubase 4.01 installer: GmDrumSet 1 not registered on Win
5062	"An error occurred during mixdown" if exported sample rate is unequal project sample rate
5107	Media Bay can't find files using 2-byte characters on Japanese OS
5112	Rotary - Speed parameter doesn't work correctly after loading of preset
5161	Copying mixer channel settings does not work properly
5165	Score: Workspace crash
5181	Audio buffer down-switch causes freeze
5182	Audio recording while the audio editor of the same track is open causes poof.
5268	AmpSimulator: Using 96kHz projects possibly creates artefacts
5357	Cubase Studio 4: Fewer output-channel insert slots as specified!
5361	Cubase will "unexpectedly quit" after scrolling to a track that is a part of a collapsed track folder
5376	N.I.'s Vokator seen as mono in/stereo out
5389	Unfreeze and unload VSTi will be reload when closing the project
5412	Mackie Control: Not possible to load VST-Instruments via MC
5444	Can't open QT screen on Japanese system
5634	Changing ModMachine Rate during playback produces artefacts
5813	Loading a VSTi removes Houston from Remote Devices List
5843	MPEX Time stretching: crash by changing ratio during preview
5844	Yamaha 01X / Mackie Control paging not possible
6034	Upgrading from Cubase Mac PPC to Cubase Intel Mac might result in program freeze on startup

Cubase 4 / Cubase Studio 4 (4.0.1)

Cubase 4.0.1 / Cubase Studio 4.0.1 introduced major quality, performance and stability improvements over version 4.0.0. This update is recommended for all users. The following function areas have been improved in Version 4.0.1:

- The VST3 plug-in set has been improved for better performance and lower CPU load. In addition, some minor technical issues and user interface problems have been addressed.
- HALionOne, Prologue, Spector and Mystic have been updated to offer more overall stability and better performance. Some issuer interface issues have been addressed and missing parameters were added to the automation list
- The entire VST3 preset content – including HALionOne presets – has been improved and will be replaced by the 4.0.1 updater. Existing user presets are not affected.
- MediaBay now offers more overall stability and better performance. Various technical issues have been addressed, together with several minor user interface problems.
- The score editor had some graphics and stability problems, which have been resolved.
- Foreign language localization has been further enhanced and some errors have been corrected.

Cubase 4 / Cubase Studio 4 – Issues and Solutions

The following table describes issues you may encounter using this software as well as possible workarounds.

Issue ID	Issue	Solution
19753	When MP3 files are imported from a network server, it the program gets unresponsive for several minutes (applies to Cubase AI, Cubase LE and Cubase Essential only).	Copy files to the local hard disk before importing. Alternatively, purchase the MP3 decoder from Steinberg website.
19340	Track Quick Control settings, which were saved with a track preset do not restore correctly when the track preset is applied to another track.	Go to the Sound Browser, find the Track Preset you saved and double click it to create a new midi track. Then the Track Quick Control settings show up correctly.
19325	Multichannel Interleaved files are not compatible with all other applications (e.g. Dolby Tools).	Use the option "Don't use Extensible wave format" in the Audio Export Mixdown window.
19299	On the "Mixconverter", BYPASS has no effect.	Use ON / OFF instead.
19122	If the application is set to background while a plug-in is in the process of loading it's sample content, it might crash.	Wait until the plug-ins have completed the loading process.
19096	If Selection Tool and Range Tool are toggled and used on a track that is currently recording, a crash might occur.	Avoid using the editing tools on tracks that are currently recording.
19082	On some PPC plug-ins running on a Mac Intel via VSTBridge, text entry might not be possible.	If no native Mac Intel versions of the plug-ins are available and you need to enter e.g. serial numbers, start the application in "Rosetta" mode and enter the settings. After that is done, start the application without Rosetta again.
19049	GM Drum Maps are not available after loading a Sequel project.	<ol style="list-style-type: none"> 1. Create a new project with a MIDI track 2. Open a GM Drum Map and save it. 3. load your Sequel project and load the previously saved GM Map.
19024	Roomworks plug-in stops working after a while (if very extreme parameter values are set).	Avoid using very extreme parameter values like e.g. Reverb Time = minimum / Room Size = maximum value.
18992	Surround Panners are being reset when channels settings are copy / pasted to other channels.	Manually re-adjust the panning after you have copied channel settings.

18967	If Sequel (32 bit) and Cubase 64bit / Nuendo64bit is installed on Windows 64 bit, Cubase / Nuendo cannot find the Sequel SoundFrame files.	1. Open this folder C:\Program Files(x86)\Common Files\Steinberg\SoundFrame 2. Create Shortcuts (links) of the files at this location: C:\Program Files\Common Files\Steinberg\SoundFrame
18800	Moving "AmpSimulator" plug-in " Drive " parameter creates noises	Lower the control room volume first.
18728	MMC Track Arming state is not remembered after machine was set "offline" once.	Check Track Arming status on the machine if you have set it OFFLINE for a while.
18690	Copy / Paste between projects doesn't work right with Folder parts (they end up at 00:00:00:00 instead of their origin position.	Unpack audio events from their folders before copying them to another project.
18675	If the program is set to background while a project is loading, it might crash.	Make sure not to call other applications into foreground while a project is loading.
18561	In some cases, depending on the ASIO buffer size, the MIDI Plug-in "Step Designer" may cause monophonic instruments to play unintended "Glides".	Put MIDI Plug-in "TrackFX" after the Step Designer and set "length compression" e.g. to 20/21.
18525	Media Bay stops scanning (hangs) when there are corrupted media files (mainly video) in the folder.	Please make sure there are no corrupted files in the folders you scan.
18502	Factory Loops from Sequel play out of sync in projects which are not in 44,1 kHz sample rate.	To use Sequel Loops in non-44,1 kHz projects, proceed as follows: 1. "Save project to new folder" 2. Select all Loops in the Pool and uncheck "Straighten Up". 3. Use "Conform Files" from the Media menu. 4. Select all Loops in the Pool and enable "Straighten Up" again.
18473	Using the Local Loop playback on a very short audio slice (around 130ms or less) in the Audio Part editor may cause a crash.	Avoid using Local Loop playback on too short audio slices.
18398	The visible note range in parts for Drum Tracks is only A0 - D#5.	For using the Drum Editor, do not use notes outside this range.
18314	Dragging plug-ins from stereo to mono channels may cause problems (missing channels, garbled sound)	If possible, reinstantiate the plug-in rather than dragging between stereo / mono channels.
18224	Long waiting time before Audio Export Mixdown starts to render ("not responding"). Happens with projects that carry a large number of Tempo Changes. In some cases this may take several minutes.	Please wait until the Audio Export begins.
18160	Crackling during playback and unsatisfying performance on 8 Core CPU computers.	8 core CPU's currently shouldn't be used at very small buffer sizes. Please increase the ASIO buffer size.
18003	When plug-ins are dragged between insert slots while "Constrain Delay Compensation" is turned ON, problems with the plug-ins might occur. This applies to plug-ins that introduce a delay, such as e.g. UAD.	Turn "Constrain Delay Compensation" OFF before dragging plug-ins between insert slots.
17349	Calculated Slices are related to the whole audio file. This may lead to mismatch to the project after slice and close.	Bounce Selection before calculating Hitpoints, slice and close.
15203	Audio Recording might fail if individual track recording folders were used and the record disk (e.g. Firewire Device) has been removed.	Re-assign track record folder before continuing recording.
15102	Wrong MTC is sent If Preroll is used and you START from 00:00:00:00 using 29.97 fps	Set projects with NTSC frame rate to a project start time of 00:00:00:00.
14790	QuickTime video player are not able to play back Windows Media Video files.	Choose DirectShow Video player in Device Setup to play back Windows Media Video files.
13938	Offline Processing (e.g. Timestretch) may fail or crash if the processed files have extremely long filenames or names containing special characters.	Check the files you import for strange naming before Offline Processing.
13873	Mixer (Extended view) Title Bar is outside the screen. (Mac dual monitor Setups only)	Put Mixer in un-extended state and move it to a lower place on the screen and then extend it again.
13745	MIDI) Recording sometimes fails (abortion or freeze) when using MIDIMan (M-Audio) MIDISport 8x8 MIDI interface with the default Windows MIDI Driver.	You need to use the DirectMusic MIDI ports which are invisible by default. Please refer to the MIDI_Port_Filter_EN.pdf on the installation disk.

13276	If MIDI track inside (closed) folder track is unfrozen, that MIDI track will still be frozen and nothing can be done to fix the state.	Repeat un-freeze with the folder track in unfolded state.
12790	Exporting as wave file creates stereo wave files with ".dts" extension instead of ".wav"	After export, manually rename the files to ".wav".
12715	MediaBay: Sometimes, files with customized attributes (attributes created by the user), can not be found by the Detail Search.	The tagged files should at least once have been selected and viewed in the Tag Editor in "all (attributes)" mode.
12067	Filenames of saved projects are truncated when e.g. using dates as end part of filename.	Please avoid dots (".") in project file names.
11811	If audio tracks are linked, engaging REC might not cause all tracks to record.	Check the preference "Enable Record on Selected Track".
11766	Mac Pro Built-in Sound Devices not available as multi channel I/O.	Create an Aggregate Device of the Build-in Sound devices with the Audio MIDI Setup application.
11606	Incompatibility with presets of older version of BFD plug-in.	Make sure to use the current version of BFD plug-ins.
11600	Switching the ASIO / Core Audio buffer size can cause a system freeze when certain plug-ins (e.g. Waves RVox) when the plug-ins are active but in Bypass mode.	It's recommended to set the ASIO buffer size with no project loaded.
11543	REX2 files cannot be copied from MediaBay into the project.	Use the function "reveal in finder (explorer)" and drag the audio file from there into the project.
11439	Sound Designer II files get corrupted when used with the Network Collaboration feature.	Convert any SD II file to WAV or AIFF.
11430	Studio Manager MIDI ports will not be recalled correctly when loading a Cubase SX or Nuendo 3.x project into Cubase 4.	You need to assign the proper MIDI ports manually again in the Studio Manager.
11407	Copy / pasting parts between folder-parts doesn't always work right. Pasted parts are not aligned correctly.	When copy / paste of complex part arrangements is required, try to avoid pasting into existing folder parts.
11381	BFD plug-ins: Sounds may be cut when Freezing Instruments channels.	If possible, use small ASIO buffer sizes before freezing BFD plug-ins channels.
11279	Incompatibility with projects created in Cubase SX 1.x. Plug-in settings are not restored correctly.	You have to manually reload and adjust the plug-ins in Cubase 4 / Nuendo 4.
11121	VST Connection Presets don't restore ASIO ports correctly if "not connected" ports are involved.	Either assign the VST connection busses to existing ports, or remove unused busses.
11065	Retrospective Record: If a single Midi Input Port is selected, events from all parts are still stored.	Make sure the unselected MIDI Ports to not play unintended data.
10836	Generating Video Cache file doesn't work if the Video Player method was changed during a project.	Delete the Video Cache file manually and try again.
10799	[Mac only] Performance / Playback problem due to sample rate mismatch between Cubase/Nuendo and the audio card.	If your audio interface is clocked externally (e.g. via Word Clock), Nuendo/Cubase might not take notice of sample rate changes (e.g. from 48 KHz to 44.1 KHz), which will disturb the audio playback. Make sure the sample rate is properly set in the Project Setup.
10728	Available Record Time isn't re-calculated correctly when tracks have been assigned to another Record Folder on another disk.	Rec disable / enable to update display
10660	Some sounds of the Prologue synth may sound slightly different on Mac (Intel) and PPC computers.	When porting projects using the between Mac (Intel) and PPC computers you might need to have to readjust some synth settings.