

Issues & Solutions

Cubase 4 / Cubase Studio 4 (4.0.1)

Cubase 4.0.1 / Cubase Studio 4.0.1 include major quality, performance and stability improvements over version 4.0.0. This update is recommended for all users. The following function areas have been improved in Version 4.0.1:

- The VST3 plug-in set has been improved for better performance and lower CPU load. In addition, some minor technical issues and user interface problems have been addressed.
- HALionOne, Prologue, Spector and Mystic have been updated to offer more overall stability and better performance. Some issuer interface issues have been addressed and missing parameters were added to the automation list
- The entire VST3 preset content – including HALionOne presets – has been improved and will be replaced by the 4.0.1 updater. Existing user presets are not affected.
- MediaBay now offers more overall stability and better performance. Various technical issues have been addressed, together with several minor user interface problems.
- The score editor had some graphics and stability problems, which have been resolved.
- Foreign language localization has been further enhanced and some errors have been corrected.

The following table describes issues you may encounter using this software as well as possible workarounds

Issue ID	Issue	Solution
0001	Adjustments made on a remote controller affect real time audio mixdown.	Don't make adjustments on the remote controller during real time audio mixdown.
0012	Tracks with monitor on (manual) are not included in export audio mixdown.	Turn input monitoring OFF before exporting.
0034	Tim Stretch Tool does not work on very small clips.	Bounce to longer clip before time-stretching.
0078	Long recordings with AIFF, WAV, BWAV and SDII, which exceed the largest possible recording file supported by these file formats, will result in damaged recorded files.	If you consider making recordings with duration longer than 4 hours in mono or longer than 1 hour in 5.1, select the WAV64 file format for recording in the project settings.
0231	Adding a very high number of tracks (audio or MIDI) at once can cause temporary unresponsiveness of the program.	Add less tracks at once, e.g. groups of 20 tracks each.
0232	Loading two projects and editing them in the score editor at the same time (switching between the projects) creates various problems.	Edit one project at a time in the score editor.
0233	If audio offline process is opened by a command from a remote, Preview doesn't work.	Use a regular key command instead to open offline process.
0234	MIDI panning in the inspector doesn't work with A1 VSTi.	Use audio output panning instead.
1325	Grouping of events does not work.	Mixer window must not be set to "Always on Top"
1327	System Link - Synchronization is affected by "Lower Latency" ON or OFF status when using the Steinberg VSL 2020 cards.	Run VSL 2020 using "Lower Latency" OFF if you have sync problems using System Link.
1338	Extract Audio from Video doesn't work with QuickTime 7 (PC). The imported audio is distorted.	Use QuickTime 6 instead.

1352	After many hours of operation, crackling or noise might appear in the audio outputs. This problem varies depending on the CPU usage and the ASIO audio cards used.	Reset ASIO device from time to time.
1362	Very small audio fades (only a few samples long) may cause clicks.	Increase audio fade length.
1367	MPEX Time-stretch (Offline Processing): If portions of a clip are stretched, sometimes there are audible artifacts occurring at the end of the stretched range. Sounds like parts of the processed clips are repeated.	The stretched part must be manually trimmed afterwards so that the "repeating" sound isn't audible anymore.
1468	A project with several hundreds audio tracks might crash if you duplicate them or add more tracks.	No solution available at this time.
1799	Audio recording might fail if individual track recording folders were used and the record disk (e.g. Firewire device) has been removed.	Re-assign track record folder before continuing recording.
1900	Wrong MTC is sent if Preroll is used and transport is started from 00:00:00:00 using 29.97 fps	Set projects with NTSC frame rate to a project start time of 00:00:00:00.
2215	Video for Windows or QuickTime video players are not able to play back Windows Media Video files.	Choose DirectShow Video player in Device setup to play back Windows Media Video files.
2545	After long audio recordings, sometimes there is a waveform Image Construction Error.	Double-Clicking on the waveform inside Pool will recreate the image.
2592	[OSX only] While plug-ins Double delay or Mod Delay are in front, Cubase/NUendo may crash if the arrow keys are used.	Close these plug-ins or switch to project window before using the arrow keys.
2665	MediaBay Scope Window cannot display the waveforms of SDII audio files.	If you need to work with files that are still in SDII format, please consider converting them to AIFF to make them compatible with the MediaBay.
2728	[OSX only] Cubase does not show installed Rewire devices on Mac PPC computers.	Install the last Rewire Library. This should be installed with last versions of Rewire devices like actual Reason version.
2902	Channel Settings window which is 'Always On Top' prevents events/parts being correctly copied/pasted using key commands in Project window, and that it can happen that Channel Settings data is copied/pasted instead to an other Track/Channel.	Close Channel Setting window before copy/paste events in Project window.
2915	[OSX only] Some Scrolling functions do not work properly if an Apple Mighty Mouse is used.	This cannot be fixed inside the program. OSX is controlling the mouse commands. If you experience scrolling problems, a "normal" USB mouse should be used instead.
2960	On some VST Instruments (VST2 Standard, e.g. Native Instruments), the wrong preset name is displayed after a preset was changed. The sound actually changes correctly.	Currently no solution available. Further investigation is in progress.
2974	Peak values of meters in plug-ins differ from Cubase meters.	There is no solution at the moment.
3073	Offline Processing (e.g. Time stretch) may fail or crash if the processed files have extremely long filenames or names containing special characters.	Check the files you import for non-standard naming before Offline Processing.
3111	Imported WMA Surround Files may crash the program on playback.	Please check conversion of the WMA files first.
3138	Mixer (Extended view) Title Bar is outside the screen. (Mac dual monitor Setups only)	Put Mixer in un-extended state and move it to a lower position on the screen, then extend it again.
3173	OMF created in Cubase 4 cannot be loaded in Logic Pro 7.1 (Logic crashes)	Check for Logic Pro update to address this.
3266	MIDI Recording sometimes fails (abortion or freeze) when using MIDIMan (M-Audio) MIDISport 8x8 MIDI interface with the default Windows MIDI Driver.	You need to use the DirectMusic MIDI ports, which are invisible by default. Please refer to the MIDI_Port_Filter_EN.pdf on the installation disk.

3567	Disk-Overload (leading to Audio Dropouts) with (many) musical/realtime-stretched events (or very many crossfades) and VST-activity above 50. Problem ceases after playback of problematic areas for about 2 to 3 times (until affected tracks are edited)	<ul style="list-style-type: none"> Reduce VST-activity (i.e. use fewer plug-ins) Reduce number of automation tracks Reduce number of musical tracks Reduce usage of solo-setting for realtime-stretching After edits play problematic zones for 3 iterations Freeze selected track
3692	MediaBay might encounter problems if System hard drives are being scanned.	For very large media archives, prefer using dedicated drives.
3710	Plug-in IK Multimedia Amplitube version 1 causes crash.	Use version 2 of IK Multimedia Amplitube.
3724	Macros that contain a [Delete] command may fail or crash when they are executed on empty tracks.	Avoid executing Delete-Macros on empty tracks.
3740	If MIDI track inside (closed) folder track is unfrozen, that MIDI track will still be frozen and nothing can be done to fix the state.	Repeat un-freeze with the folder unfolded
3834	Some MP3 files may fail to play correctly in project context (Media Bay)	Prefer working with uncompressed audio files (WAV, AIFF)
3868	Cannot delete font sets	You can delete a font set by selecting it from the menu while holding down <STRG>PC or <COMMAND>Mac
3873	ASIO device cannot be initialized when application is first started	In device setup, change driver to ASIO Full Duplex and then back to default ASIO Device
3896	Videos with H.264 codec may cause problems with the video thumbnails and consume much CPU performance.	Prefer less compressed video codecs for professional use (e.g. DV format)
4167	[OSX only] MediaBay doesn't automatically recognize if files have been altered, moved, added or deleted in the finder.	Manually force a re-scan.
4307	After manually forcing "refresh" on a certain folder in the Browser, the MediaBay often indicates a wrong "scanned" state (folder remains grey).	Restart the application if required.
4321	MediaBay: Sometimes files with customized attributes (attributes created by the user) cannot be found in Detail Search.	The tagged files should have been selected and viewed at least once in the Tag Editor with "all (attributes)" mode.
4346	MediaBay: REX files cannot be previewed in project context.	Unfortunately MediaBay don't allow playing REX files in context.
4353	Deleting a very large number of Group Channels at the same time may cause a crash.	If you need to delete a very large number of Group Channels, preferably do this in portions of up to 10 Group Channels at a time.
4364	In very large sound libraries, sometimes not all files are found by the MediaBay on the first scan.	Use the right-click (OSX: Cmd-click) option to "Refresh" the browse location.
4368	Using MP2 audio files may cause problems in the MediaBay.	Convert MP2 audio files if you rely on having them organized by the MediaBay. Will be fixed in future update.
4414	Transport is stuck after loading a project which has a start time other than 00:00:00:00 and MTC is sent.	After loading the project, once click with the mouse into the timeline to position the play cursor manually.
4424	Files that are deleted in the MediaBay Viewer are not put into the Trash but actually erased immediately.	Be careful when deleting files from the MediaBay Viewer.
4474	MediaBay: Files can not successfully tagged if the file is currently in use. This also affects files currently playing in preview (Scope).	When tagging files make sure they are neither currently used in the project nor previewed in the MediaBay Scope.
4527	"Browse Sounds" dialog: Cubase may freeze/crash, when user cancels the creation of instrument track while sequencer is in record mode.	Don't use "Browse Sounds" in Record Mode.
4544	On single CPU PC, plug-ins with complex GUI can cause program hang or freeze after a while, especially when large amounts of automation is written. This happens only if the plug-in GUI is open.	Close the plug-in GUI when it's not needed.
	After running Cubase / Cubase Studio 4.0.1 Patch, some HALionONE sounds do not work (occurs on PC only).	Right click on HALionONE and do "Locate Content". Browse to this location: C:\Program Files\Steinberg\Cubase 4\VSTPlugins\Synth\HALionOneHSB Confirm folder selection.
	TimeBandit time stretching and pitch shifting no longer available	Use MPEX3 or Realtime mode instead

	DirectX plug-in support no longer available	Use VST versions of plug-ins instead
	Real Audio import/export is no longer supported	Use MP3 or WMA Pro instead. In addition, external encoding solutions for Real Audio are available.
	Intel Mac only: virtual instruments Monologue, Embracer and Tonic, Apogee UV22/UV22HR plug-ins not available	Currently no solution available. These plug-ins are incompatible with Mac Intel systems