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Version History / Issues & Solutions

Cubase AI 4.1.3

The following issues have been fixed in version 4.1.3 (Hotfix):

Issue ID	Description
20209	Fixed: Crash may occur when freezing tracks
20187	Fixed: Notes are dropped under certain conditions
19942	Fixed: Crash may occur when exporting (audio mixdown)

Cubase AI 4.1.2

The following issues have been fixed in version 4.1.2:

Issue ID	Description
11583	Undo "delete automation track" is now possible.
17928	Sample Rate conversion was too slow.
18333	After loading certain projects, Audio I/O didn't work (until audio device was reset).
18780	Large Projects with a high number of plug-ins caused sluggish GUI (despite moderate CPU load).
18996	Crash after key command for "Plug-in Editors Always on Top" was used.
19011	Slicing in Sample-Editor did not work with audio files longer or shorter than a full bar
19022	Toontrack EZ-Player crashed when loaded as VSTi in the VST-Rack.
19027	Warped Clips got out of sync after the "straighten up" flag had been toggled ON / OFF in the pool.
19142	Transpose / Info Line: Multiple selected events did not retain their relationship.
19159	Very short events in audio part editor could cause an error message / crash.
19210	Mono2Stereo - Delay: Some parameters weren't restored correctly.
19349	Some MP3 files could not be imported.
19352	Export Audio Mixdown via Tracks or Groups could cause a crash.
19358	Inserts did not retain channel names.
19399	Export Mixdown sometimes resulted in files of wrong bit-depth.
19401	Writing / reading automation could cause system hang / CPU overload in certain cases.
19409	Some plug-ins caused clicking noises at event start / end points.
19475	Apple Remote didn't work on MacOS X 10.5 "Leopard"
19495	Some audio files seemed to contain click noises when they were imported.
19498	[Video] - Possible Crash when the QuickTime window was dragged across the screen during playback.
19524	Some user interface fonts were corrupted on MacOS X 10.5 "Leopard"
19592	HALionOne content was defective when program was installed on MacOS X 10.5 "Leopard"
19599	Text entry of "Length" field in Info Line was erratic.
19701	Record-enabled linked channels do not engage record on all of them
19759	Some WMA file imports failed
19788	SOLO on parent folder tracks didn't SOLO tracks in sub folders.

Cubase AI 4 – Issues and Solutions

The following table describes issues you may encounter using this software as well as possible workarounds.

Issue ID	Issue	Solution
19753	When MP3 files are imported from a network server, it the program gets unresponsive for several minutes (applies to Cubase AI, Cubase LE and Cubase Essential only).	Copy files to the local hard disk before importing. Alternatively, purchase the MP3 decoder from Steinberg website.
19122	If the application is set to background while a plug-in is in the process of loading it's sample content, it might crash.	Wait until the plug-ins have completed the loading process.
19096	If Selection Tool and Range Tool are toggled and used on a track that is currently recording, a crash might occur.	Avoid using the editing tools on tracks that are currently recording.
19082	On some PPC plug-ins running on a Mac Intel via VSTBridge, text entry might not be possible.	If no native Mac Intel versions of the plug-ins are available and you need to enter e.g. serial numbers, start the application in "Rosetta" mode and enter the settings. After that is done, start the application without Rosetta again.
19049	GM Drum Maps are not available after loading a Sequel project.	1. Create a new project with a MIDI track 2. Open a GM Drum Map and save it. 3. load your Sequel project and load the previously saved GM Map.
19024	Roomworks plug-in stops working after a while (if very extreme parameter values are set).	Avoid using very extreme parameter values like e.g. Reverb Time = minimum / Room Size = maximum value.
18800	Moving "AmpSimulator" plug-in " Drive " parameter creates noises	Lower the control room volume first.
18690	Copy / Paste between projects doesn't work right with Folder parts (they end up at 00:00:00:00 instead of their origin position.	Unpack audio events from their folders before copying them to another project.
18675	If the program is set to background while a project is loading, it might crash.	Make sure not to call other applications into foreground while a project is loading.
18561	In some cases, depending on the ASIO buffer size, the MIDI Plug-in "Step Designer" may cause monophonic instruments to play unintended "Glides".	Put MIDI Plug-in "TrackFX" after the Step Designer and set "length compression" e.g. to 20/21.
18473	Using the Local Loop playback on a very short audio slice (around 130ms or less) in the Audio Part editor may cause a crash.	Avoid using Local Loop playback on too short audio slices.
18398	The visible note range in parts for Drum Tracks is only A0 - D#5.	For using the Drum Editor, do not use notes outside this range.
18314	Dragging plug-ins from stereo to mono channels may cause problems (missing channels, garbled sound)	If possible, reinstantiate the plug-in rather than dragging between stereo / mono channels.
18224	Long waiting time before Audio Export Mixdown starts to render ("not responding"). Happens with projects that carry a large number of Tempo Changes. In some cases this may take several minutes.	Please wait until the Audio Export begins.
18160	Crackling during playback and unsatisfying performance on 8 Core CPU computers.	8 core CPU's currently shouldn't be used at very small buffer sizes. Please increase the ASIO buffer size.
18003	When plug-ins are dragged between insert slots while "Constrain Delay Compensation" is turned ON, problems with the plug-ins might occur. This applies to plug-ins that introduce a delay, such as e.g. UAD.	Turn "Constrain Delay Compensation" OFF before dragging plug-ins between insert slots.
17349	Calculated Slices are related to the whole audio file. This may lead to mismatch to the project after slice and close.	Bounce Selection before calculating Hitpoints, slice and close.
15203	Audio Recording might fail if individual track recording folders were used and the record disk (e.g. Firewire Device) has been removed.	Re-assign track record folder before continuing recording.
15102	Wrong MTC is sent If Preroll is used and you START from 00:00:00:00 using 29.97 fps	Set projects with NTSC frame rate to a project start time of 00:00:00:00.
14790	QuickTime video player are not able to play back Windows Media Video files.	Choose DirectShow Video player in Device Setup to play back Windows Media Video files.

13938	Offline Processing (e.g. Timestretch) may fail or crash if the processed files have extremely long filenames or names containing special characters.	Check the files you import for strange naming before Offline Processing.
13745	MIDI) Recording sometimes fails (abortion or freeze) when using MIDIMan (M-Audio) MIDISport 8x8 MIDI interface with the default Windows MIDI Driver.	You need to use the DirectMusic MIDI ports which are invisible by default. Please refer to the MIDI_Port_Filter_EN.pdf on the installation disk.
12067	Filenames of saved projects are truncated when e.g. using dates as end part of filename.	Please avoid dots (".") in project file names.
11811	If audio tracks are linked, engaging REC might not cause all tracks to record.	Check the preference "Enable Record on Selected Track".
11766	Mac Pro Built-in Sound Devices not available as multi channel I/O.	Create an Aggregate Device of the Build-in Sound devices with the Audio MIDI Setup application.
11606	Incompatibility with presets of older version of BFD plug-in.	Make sure to use the current version of BFD plug-ins.
11600	Switching the ASIO / Core Audio buffer size can cause a system freeze when certain plug-ins (e.g. Waves RVox) when the plug-ins are active but in Bypass mode.	It's recommended to set the ASIO buffer size with no project loaded.
11430	Studio Manager MIDI ports will not be recalled correctly when loading a Cubase SX or Nuendo 3.x project into Cubase 4.	You need to assign the proper MIDI ports manually again in the Studio Manager.
11407	Copy / pasting parts between folder-parts doesn't always work right. Pasted parts are not aligned correctly.	When copy / paste of complex part arrangements is required, try to avoid pasting into existing folder parts.
11381	BFD plug-ins: Sounds may be cut when Freezing Instruments channels.	If possible, use small ASIO buffer sizes before freezing BFD plug-ins channels.
11279	Incompatibility with projects created in Cubase SX 1.x. Plug-in settings are not restored correctly.	You have to manually reload and adjust the plug-ins in Cubase 4 / Nuendo 4.
11121	VST Connection Presets don't restore ASIO ports correctly if "not connected" ports are involved.	Either assign the VST connection busses to existing ports, or remove unused busses.
11065	Retrospective Record: If a single Midi Input Port is selected, events from all parts are still stored.	Make sure the unselected MIDI Ports to not play unintended data.
10836	Generating Video Cache file doesn't work if the Video Player method was changed during a project.	Delete the Video Cache file manually and try again.
10799	[Mac only] Performance / Playback problem due to sample rate mismatch between Cubase/Nuendo and the audio card.	If your audio interface is clocked externally (e.g. via Word Clock), Nuendo/Cubase might not take notice of sample rate changes (e.g. from 48 KHz to 44.1 KHz), which will disturb the audio playback. Make sure the sample rate is properly set in the Project Setup.
10728	Available Record Time isn't re-calculated correctly when tracks have been assigned to another Record Folder on another disk.	Rec disable / enable to update display